

Installation of the ATS Serial Device uses generic device drivers that are supplied with windows. The device is designed to enumerate into the system and appear to programs as a COM port so that existing software will not have to be rewritten to adapt to a new piece of hardware.

USB DEVICE INSTALLATION

- 1) Plug in the USB device. The system should detect the presence of the device.
- 2) This should invoke the “New Hardware Found” Wizard.
Click in “Install from a list or specific location (Advanced)”. Click Next.
- 3) The “Please choose your search and installation options” screen will appear.
Click on “Don’t search I will choose the driver to install”. Click Next.
- 4) If the “From the list below, select the type of hardware that you are installing” screen appears, scroll down and select the “Ports (COM & LPT). Click “Next”.
- 5) The “Select the device driver you want to install for this hardware” screen will appear.
Click “Have Disk”.
- 6) The “Install from disk” screen will appear.
Navigate to the CD-ROM using the “Browse” button.
Select the file “ats_serdev_xp_vista.inf”. Click “Open”.
- 7) The “Install from disk” screen will be back. Click “OK”.
- 8) In the “Select the device driver you want to install for this hardware” screen,
select under model, “Applied Technical Systems - Serial Device”. Click “Next”
- 9) When the warning screen appears “Has not passed Windows Logo testing”,
Click “Continue Anyway”.
- 10) When the “Completing the found new hardware Wizard” screen appears,
Click “Finish”.

This will complete the installation of the drivers.

DETERMINE THE PORT NUMBER TO USE

- 1) On the desktop of the computer, right click the mouse over the “My Computer “ icon.
- 2) Select “Properties”.
- 3) Select the “Hardware” tab of the “System Properties” menu.
- 4) Click “Device Manager”
- 5) Click the “+” sign by the group “Ports (COM & LPT).
- 6) Locate the entry “Applied Technical Systems - Serial Device (COMx)”.

The number assigned to the “x” in the string will be the COM port number used to address the device.